

curriculum vitae

jan van der asdonk

● personal profile

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|-----------------|--|
| full name | J.J. van der Asdonk |
| first name | Jan |
| date of birth | 14 December 1984 |
| gender | male |
| nationality | Dutch |
| address | Via Giuseppina Lazzaroni 10, 10124 Milan, Italy |
| website | www.janvanderasdonk.com |
| email | jan@janvanderasdonk.com |
| phone | +39 3456 55 61 48 |
| driving license | B, AM |

● work experience

2012 - present

Interactive Product Designer

at frog

The global innovation firm, working as a jack of all trades, merging the fields of product design, interaction design, and visual design, making a difference one step at a time

[link: company website](#)

2011 - present

Interactive Product Designer

at Chroma Interactive

a collective of five designers where we design and build highly interactive installations and experiences that put a smile on your face

[link: company website](#)

2010 - present

Self-Employed Freelance Creative Product Designer

at Creative Design Wizard Jan van der Asdonk

working on wide arrange of product and prototype design, interaction design, graphic design, illustration, website design, and various other creative and design assignments

[link: company website](#)

2010 - 2011

Creative Inventor and Product Designer

at Ministerie van Nieuwe Dingen (MvND / Ministry of New Things)

hired as a first employee in a startup company where breakthrough innovations are made affordable and effective through multidisciplinary design projects

[link: company website](#)

- 2010
- Editor in Chief**
for the UNiD magazine
magazine of the study association Lucid of the
Department of Industrial Design at the
Eindhoven University of Technology, The Netherlands
*guiding and directing a group of editors and graphic designers
into creating a magazine covering various design aspects*
- 2009 - 2010
- Graphic and Interface Designer and Creative Consultant**
at DreamYourWorld
*designing the interface for, and consulting the overall development
of, an online web 2.0 website application to enrich peoples' lives by
making their dreams come true using shared knowledge and skills*
- 2008 - present
- Self-educated custom motorcycle Designer and Fabricator**
using a 1952 Harley Davidson Panhead
*designing and building my own custom chopper, developing metal
fabrication, engine maintenance, and welding skills from scratch*
- [link: more information](#)
- 2007 - 2009
- Co-Founder and Creative Wizard**
at FRAAI magazine (currently on hiatus)
*innovative online magazine inspiring the world of design with
interactive content and daily updates*
- [link: more information](#)
- 2007
- Design Intern**
at the Municipality of Eindhoven
*working on numerous design projects for the municipality of
Eindhoven under Cees Donkers, Urban Designer*

● education

- 2008 - 2010
- Master of Science degree in Industrial Design (MSc)**
at the Department of Industrial Design
Eindhoven University of Technology, The Netherlands
[link: Master Graduation Project](#)
- 2003 - 2007
- Bachelor of Science degree in Industrial Design (BSc)**
at the Department of Industrial Design
Eindhoven University of Technology, The Netherlands
[link: Bachelor Graduation Project](#)
- 1997 - 2003
- Pre-university education (VWO / Atheneum)**
at the College Den Hulster, Venlo, The Netherlands
Physics and Biology

● languages

Dutch (mother tongue)
English
German
French

Fluent: reading, writing, and speaking skills
Fluent: reading, writing, and speaking skills
Intermediate: reading, writing, and speaking skills
Intermediate: reading, writing, and speaking skills

● meta skills

keywords

creative, super-curious, future-minded, humor, self-motivated, driven, multi-cultural, team player, social, fast learner, critical, willing to broaden experience, diving into the deep end

● computer skills

operating system
applications
software / hardware

Mac OSX and Windows: previous, current, and future versions
Adobe Creative Suite, McNeel Rhinoceros 3D, Grasshopper
Arduino, HTML, intermediate programming and electrical skills

● interests

creative
future technologies
sports
motorcycles
design

anything innovative, different, or pushing the envelope
Synthetic Biology, Nano Technology, and various emerging fields
snowboarding, volleyball, cycling, mountain biking, skateboarding,
1969-and older Harley Davidson motorcycles
a more minimalist approach with attention to all the details involved